

League Handicap – Frequently Asked Questions

Why use a handicap system?

The purpose of the handicap system is designed to keep the league competitive regardless of shooter skill level. It allows each shooter to compete and contribute to the overall team score and it helps to keep the team competition fun and exciting.

How does the handicap work?

Each shooter develops an average. The average is calculated each week based on the shooter's 3 most recent scores (16yd + 20yd). A formula is used to calculate the number of targets that will be added to the shooter's next league score. However, handicap is only given to shooters with an average less than 40.

What is the handicap formula?

$(40 - \text{your average}) \times 90\% = \text{Handicap targets}$

The handicap targets are added to your next league score (16yd + 20yd + handicap targets).

It sounds like the lower average shooters get all the advantage.

Not entirely. A handicap score (16 yd + 20 yd + handicap targets) cannot exceed a score of 43. Also, the handicap returns only 90% which means a shooter with handicap targets must still shoot over average to reach the maximum score. Shooters with averages greater than 40 (i.e. no handicap) are more likely to shoot scores exceeding the handicap maximum.

What if I have a handicap but shoot a great score like a 45?

We use the higher of the 2 scores. If you shoot a score higher than the 43 maximum, your handicap is disregarded and the higher raw score (16yd + 20yd) is counted.

Can you show a demonstration how the handicap works?

16yd	20yd	Raw Score	Weekly with HDCP	Avg	Hdcp
18	18	36	40	36	4
22	19	41	43	39	1
21	15	36	37	38	2
22	14	36	38	38	2
20	18	38	40	37	3
19	20	39	42	38	2
20	12	32	34	36	3
23	17	40	43	37	3
22	23	45	45	39	1
21	19	40	41	42	0
22	15	37	37	41	0
16	18	34	34	37	3

The shooter has a handicap of 4 targets. This is added to the next league score (41), but a maximum score with handicap is 43.

A raw score (16yd + 20yd) of 45 is shot. The higher raw score is recorded and the 3 handicap targets are disregarded.

The shooter receives no handicap targets for the following week since the shooter's average is 40 or greater.

The shooter's average adjusts each week based on the previous 3 raw scores.

The shooter's handicap adjusts as the average fluctuates.